

# ROCKS



JEWELLERS

# Scratch & Handicap Singles 2016/17

The changes made at the end of the 2014/15 season are well established now and will continue for the new season. Once again we had really great feedback on the End of Season Matchplay Finals 2016 and we will repeat this format again.

As always if you have any thoughts on how we can improve on the formats (Monthly & End of Season Finals) please let any one of the committee know as we are committed to improving this Singles in line with the wishes of the majority of members.

We wish all members an enjoyable, rewarding and exciting season in 2016/17.

### **Monthly Format**

#### 9 Monthly Events – Cost €30/ mth

- Guaranteed Monthly HCP & SCR Prizefunds for places 1-4 (€100/€60/€30/€30)
- Tour Entry Fee €10 (One Time)
- Start Time 09:30 Checkin 09:00-09:20
- Non House Conditions Will be announced 1 week in advance

#### Points 100, 95, 90, 85, 80, 79 etc awarded based on finishing position in each section

In the event of a tie for any place the highest last game Scratch (Scr Section) / highest last game +hcp (Hcp Section) will determine the placing & points

#### Handicaps

- Responsibility of players to provide their highest league, Tour or rankings average (e.g. Rocks Jewellers, Senior, Junior, Team Ireland & YAC). Where a bowler has played 10+ games in Rocks Jewellers last season this average will be used as the starting average for the season.
- Will be 80% of 220 minus average & will change after the first 2 months and monthly thereafter
  - This change can potentially introduce 'sandbagging' the organising committee\* reserves the right to review individual cases in the interest of the members and limit handicap increase changes as follows

#### month to month max +5 / Over full season +20

#### **Scratch & Handicap Final**

- Top 4 Scratch go to Scratch final
- Handicap final based on remaining scores incl. Handicap

#### **❖** Monthly Finals format (Scr & Hcp)

- Single Game Matchplay Semi Final 1v4 & 2v3
- Winners advance to Final Single Game Matchplay
- In the event of a draw a 9<sup>th</sup>&10<sup>th</sup> frame rolloff (until there is a winner) will determine the winner
  - Hcp Section  $1/5^{th}$  handicap rounded down to whole number applied (e.g. 190 avg = 24 Hcp per game—equates to 4 for rolloff)

#### Monthly Raffle – Jewellery Prize (earrings), Pro Shop Vouchers, Bowling Practice Vouchers, Wine

## Finals Format (subject to review)

#### 16 Bowlers Qualify for Finals in Handicap & Scratch sections \*\*

#### **Qualification** is based on the players total points from their best 7 events (total number of events -2)

- Top 16 in Scratch Standings go to Scratch Final
- Handicap final based on Handicap Standings Sheet with Scratch Finalists removed
- In the event of a tie for any place the player with the most events played will determine the placing if that doesn't resolve the issue the player with the higher points in the 7th counting event, 6th etc) will determine the placing.

#### Finals will be Double Elimination Matchplay – Winners & Loosers Sections

- It is our intention to have 16 players qualifying for the finals in Scratch & Handicap Sections as we did last season
- \*\* The Finals Format & Qualifying Bowler numbers will be reviewed based on monthly event participation numbers throughout the season.
  - Announcement will be made after the 7<sup>th</sup> Monthly Event.

\*Organising committee: Barry Brown/Victor Rock/Tom Byrne

04/9/2016

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